

HAZARDS (1)

- A **hazard** is a condition in a *logically correct* digital circuit or computer program that may lead to a logically incorrect output
- Static hazards: Output should stay constant, but doesn't
 - ▷ Static 1 hazard: Output should be a constant 1, but when one input is changed drops to 0 and then recovers to 1
 - Cannot occur in a POS implementation
 - ▷ Static 0 hazard: Output should be a constant 0, but when one input is changed rises to 1 and then drops back to 0
 - Cannot occur in a SOP implementation

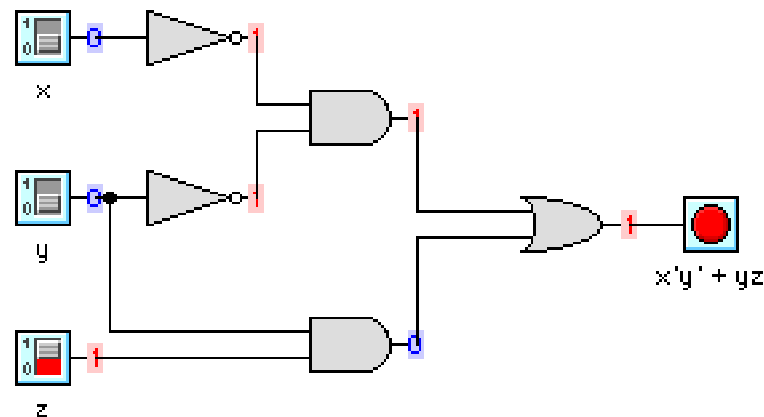
HAZARDS (2)

- **Why do hazards matter?**

- ▷ The output of a hazard-prone circuit or program depends on conditions other than the inputs and the state
- ▷ The signal passed to another circuit by a hazard-prone circuit depends on exactly when the output is read
- ▷ In edge-triggered logic circuits, a momentary glitch resulting from a hazard can be converted into an erroneous output

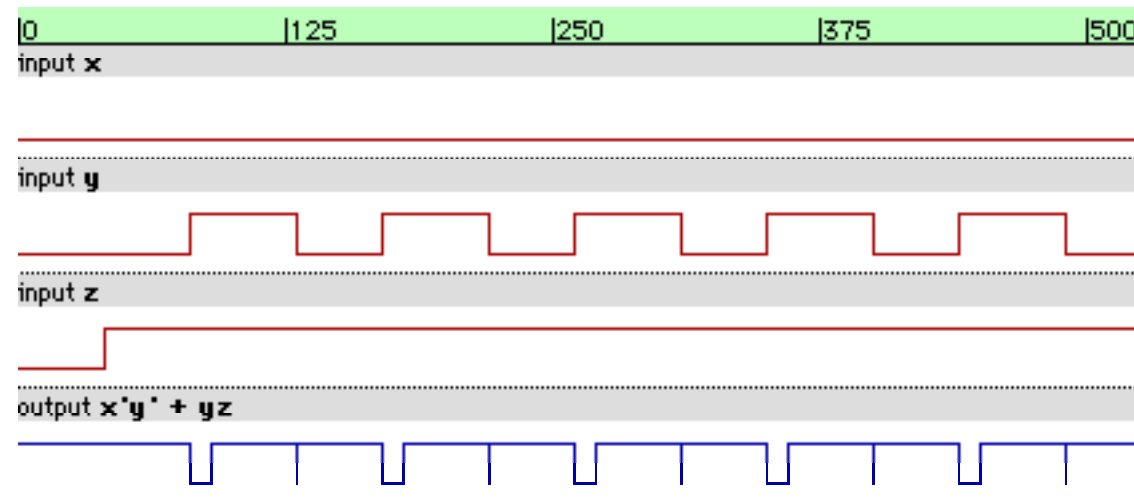
HAZARDS (3)

- The circuit below for $\overline{x}y + yz$ has a static 1 hazard
 - ▷ If the input y is changed from 0 to 1, control of the output of the OR gate shifts from one AND gate to the other
 - ▷ Any difference in delays between the two AND gates will result in a glitch in the output of the OR



HAZARDS (4)

- The timing diagram below shows the inputs and outputs of a circuit for $\overline{x}y + yz$ with a static 1 hazard



HAZARDS (5)

- Static 1 hazard detection using a Karnaugh map:
 - ▷ Reduce the logic function to a minimal sum of prime implicants
 - ▷ A Karnaugh map that contains adjacent, disjoint prime implicants is subject to a static 1 hazard
 - Adjacent prime implicants: Only one variable needs to change value to move from one prime implicant to the other
 - Disjoint prime implicants
 - ◇ No prime implicant covers cells of both of the disjoint prime implicants
 - ◇ Correspond to AND gates that must both change their outputs when a particular input is changed

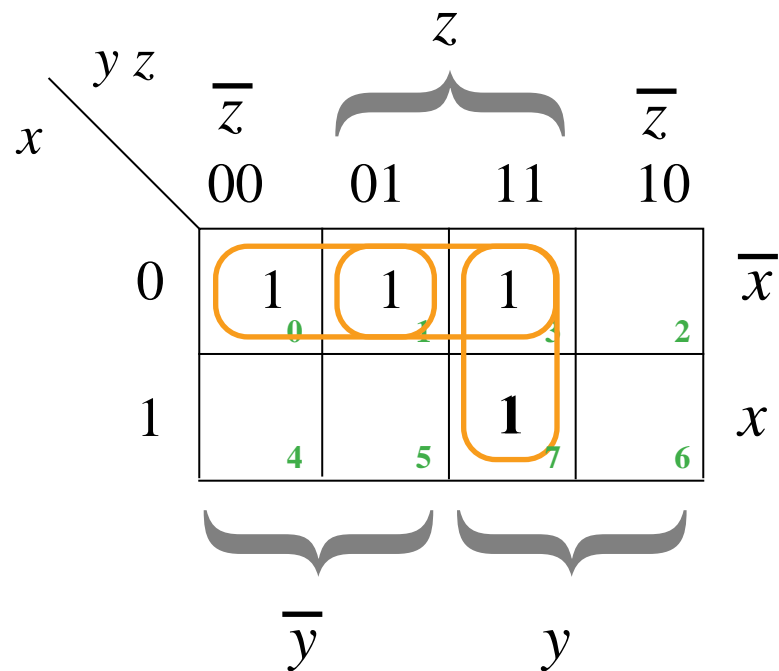
Hazard detection

$$F(x,y,z) = \Sigma m(0,1,3,7)$$

		z				
		\bar{z}	⏟		\bar{z}	
x	$y z$	\bar{z}	01	11	\bar{z}	
		00			10	
0		1	1	1		\bar{x}
1				1		x
		4	5	7	6	
		⏟		⏟		
		\bar{y}		y		

$$F(x,y,z) = \bar{x}\bar{y} + yz$$

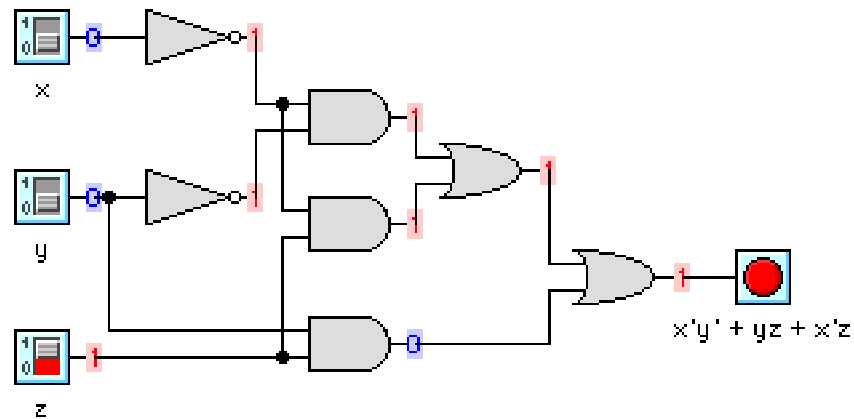
Hazard elimination



$$F(x, y, z) = \bar{x}\bar{y} + yz + \bar{x}z$$

HAZARDS (6)

- The circuit below for $\overline{xy} + yz$ has no static 1 hazard



HAZARDS (7)

- The timing diagram below shows the inputs and outputs of a revised circuit for $\overline{x}y + yz$ with no static 1 hazard

